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Graphic method of structural synthesis of automata for automatic design schemes is considered. Design is performed on the example of Moore machine, where rule of transition from an abstract automaton to the structural one with the use of binary normal ode is presented. Canonical equations for a work of control chart are got, on the basis of which the operation algorithm is built.

Key words: graph, automaton, abstract structural mathematical models, coding, transition tables, canonical equations, control charts.

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[2]

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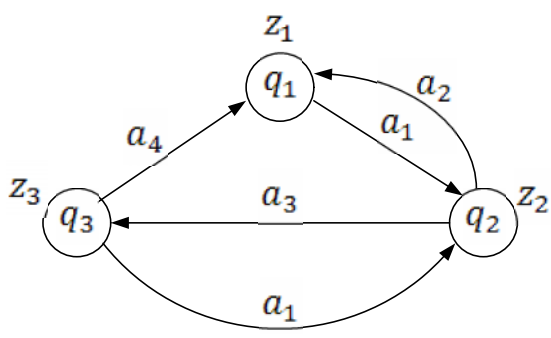
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$n = \lceil \log M \rceil$   
 $= 2$ .  $M =$   
 $[1, 2]$ .

( . 1).



. 1.

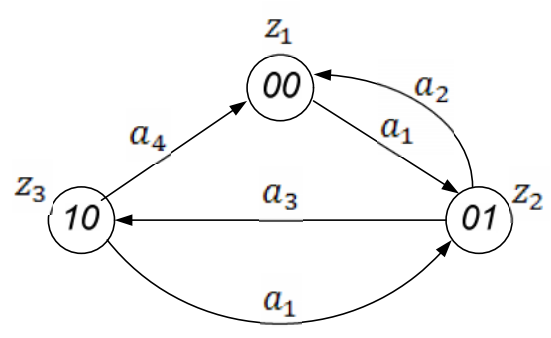
$z_1, \dots, z_3$   
 $z_1, \dots, z_4$   
 $q_1, \dots, q_3$

$n = \lceil \log_2 3 \rceil = 2$

10; 11.

$q_1 = 00; q_2 = 01; q_3 = 10$ .

. 2.



. 2.

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$$z_1 = y_1 \cdot \bar{y}_1; z_2 = y_2 \cdot \bar{y}_2; z_3 = y_3 \cdot \bar{y}_3;$$

$$\varphi_1^1 = a_3; \varphi_1^0 = a_1 \vee a_4 \cdot \bar{y}_2;$$

$$\varphi_2^1 = a_1 \cdot \bar{y}_2 \vee a_1 = a_1(\bar{y}_2 \vee 1) = a_1;$$

$$\varphi_2^0 = a_2 \cdot \bar{y}_1 \vee a_3,$$

$\varphi_1^1, \varphi_2^1, \varphi_1^0, \varphi_2^0$  –

;  $y_1, y_2, \bar{y}_1, \bar{y}_2$  –

“1” “0”.

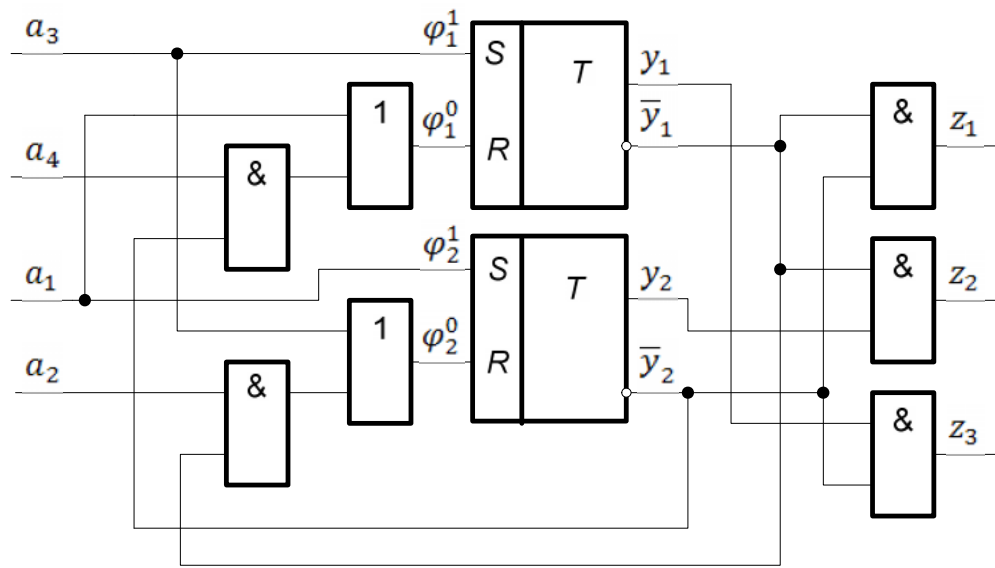
$q_j \backslash z_k$	$z_1$	$z_2$	$z_3$
$a_i \backslash q_j$	00	01	10
$a_1$	01	-	01
$a_2$	-	00	-
$a_3$	-	10	-
$a_4$	-	-	00

1 , ,  $\varphi_1^1$  , 2 –

“0” “1” , ,  $\varphi_1^1$

, , , , ,  $\varphi_1^1$

,  $\varphi_1^0$  , “1” “0” . 2



. 3.

1. . . . . / C. . . . // .: . , 1979. – 232 .
2. . . . . / . . . // .: . , 1966. – 272 .

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